# **P. 43 Progetto**

**A picture containing wall, indoor, object

Description automatically generated**

This is a clay model of my design.

135

140

6.5/5.5/4.7

35.0

-9/20

16.75/1.5/3

2.00

0.38

1705

720

60/35/25

70/25/20

28.2/30.5

600

21.27

15.0/5.0

10.0/3.0

380

525

FIREPOWER

Average Damage per Shot

Average Penetration

Time for Autoreloading One Shell

Gun Traverse Speed

Gun Depression/Elevation Angles

Load

Aim Time

Dispersion at 100 m

Average Damage per Minute

SURVIVABILITY

Hit Points

Hull Armor

Turret Armor

MOBILITY

Weight/Load Limit

Engine Power

Specific Power\*

CONCEALMENT

Concealment of Stationary Vehicle

Concealment of Moving Vehicle

SPOTTING

View Range \*

Radio Range

\*these are the parts that may be too powerful