

<b>ALPHABETICAL by NAME</b>	
19	Abbey = monastery
31	Airfield = airfield
38	Arctic Region = mannerheim_line (v. 0.9.22 and earlier)
18	Cliff = cliff
51	Dragon Ridge = asia
06	Ensk = ensk
29	El Halluf = el-hallouf
13	Erlenberg = erlenberg
96	Fiery Salient = prohorovka_defense
36	Fisherman's Bay = fishing bay
33	Fjords = fjord
115	Glacier = sweden
45	Highway = north_america
04	Himmelsdorf = himmelsdorf [also see Winter Himmelsdorf]
01	Karelia = karelia
83	Kharkov = kharkiv
15	Komarin = komarin
07	Lakeville = lakeville
44	Live Oaks = north_america
02	Malinovka = malinovka
38	Mannerheim Line = mannerheim_line (as of v. 1.00)
10	Mines = hills
100	Mittengard = thepit
37	Mountain Pass = caucasus
11	Murovanka = murovanka
212	Nebelburg = epic_random_valley [only Grand Battles mode]
101	Overlord = dday
114	Pilsen = czech
05	Prokhorovka = prohorovka
03	Province = campania
34	Redshire = redshire
08	Ruinberg = ruinberg
73	Sacred Valley = asia_korea
28	Sand River = desert
47	Serene Coast = canada_a
14	Siegfried Line = siegfried_line
39	South Coast = crimea
92	Stalingrad = stalingrad
35	Steppes = steppes
22	Swamp = slough
63	Tundra = tundra
23	Westfield = westfeld
17	Widepark = munchen
84	Windstorm = winter
86	Winter Himmelsdorf = himmelsdorf_winter
103	Winterberg = ruinberg_winter

<b>ALPHABETICAL by NAMING CODE</b>	
31	airfield = Airfield
51	asia = Dragon Ridge
73	asia_korea = Sacred Valley
03	campania = Province
47	canada_a = Serene Coast
37	caucasus = Mountain Pass
18	cliff = Cliff
39	crimea = South Coast
101	dday = Overlord
28	desert = Sand River
29	el hallouf = El-Halluf
06	ensk = Ensk
212	epic_random_valley = Nebelburg [only Grand Battles mode]
13	erlenberg = Erlenberg
36	fishing bay = Fisherman's Bay
33	fjord = Fjords
10	hills = Mines
04	himmelsdorf = Himmelsdorf
86	himmelsdorf_winter = Winter Himmelsdorf
01	karelia = Karelia
83	kharkiv = Kharkov
15	komarin = Komarin
07	lakeville = Lakeville
02	malinovka = Malinovka
38	mannerheim_line = Arctic Region (v. 0.9.22 and earlier)
38	mannerheim_line = Mannerheim Line (as of v. 1.00)
19	monastery = Abbey
17	munchen = Widepark
11	murovanka = Murovanka
45	north_america = Highway
44	north_america = Live Oaks
114	czech = Pilsen
05	prohorovka = Prokhorovka
96	prohorovka_defense = Fiery Salient
34	redshire = Redshire
08	ruinberg = Ruinberg
103	ruinberg_winter = Winterberg
14	siegfried_line = Siegfried Line
22	slough = Swamp
92	stalingrad = Stalingrad
35	steppes = Steppes
115	Sweden = Glacier
100	thepit = Mittengard
63	tundra = Tundra
23	westfeld = Westfield
84	winter = Windstorm

<b>BY NUMBER</b>	
01	karelia = Karelia
02	malinovka = Malinovka
03	campania = Province
04	himmelsdorf = Himmelsdorf
05	prohorovka = Prokhorovka
06	ensk = Ensk
07	lakeville = Lakeville
08	ruinberg = Ruinberg
10	hills = Mines
11	murovanka = Murovanka
13	erlenberg = Erlenberg
14	siegfried_line = Siegfried Line
15	komarin = Komarin
17	munchen = Widepark
18	cliff = Cliff
19	monastery = Abbey
22	slough = Swamp
23	westfeld = Westfield
28	desert = Sand River
29	el_hallouf = El-Hallouf
31	airfield = Airfield
33	fjord = Fjords
34	redshire = Redshire
35	steppes = Steppes
36	fishing_bay = Fisherman's Bay
37	caucasus = Mountain Pass
38	mannerheim_line = Arctic Region (v. 0.9.22 and earlier)
38	mannerheim_line = Mannerheim Line (as of v. 1.00)
39	crimea = South Coast
44	north_america = Live Oaks
45	north_america = Highway
47	canada_a = Serene Coast
51	asia = Dragon Ridge
63	tundra = Tundra
73	asia_korea = Sacred Valley
83	kharkiv = Kharkov
84	winter = Windstorm
86	himmelsdorf_winter = Winter Himmelsdorf
92	stalingrad = Stalingrad
96	prohorovka_defense = Fiery Salient
100	thepit = Mittengard
101	dday = Overlord
103	ruinberg_winter = Winterberg
112	eiffel_tower = Paris
114	czech = Pilsen
115	Sweden = Glacier
212	epic_random_valley = Nebelburg [only Grand Battles mode]